

# Character Sheets v2.0

for

# Shadowrun II

by

**Wordman**

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These character sheets come in two files. Both are postscript. These two files and copies of the sheets may be distributed freely to anyone and to anywhere, as long as three conditions are met: 1) no profit is made by such distribution. 2) the files and/or sheets are unaltered. In the case of xeroxes of these sheets, this cover page must be included. 3) These sheets, in any form, may not be included in any other publication, electronic or otherwise (e.g. KaGe, NERPS, etc.) without written permission from the creator.

Please mail any errors, corrections, or comments to me. The more feedback I get, the better I can make the sheets.

The files are divided into two collections. The first file is a collection of three front sides for the sheets. The other is a collection of nine back sheets, based on archetype. The intent is to mix one back sheet with one front sheet for a complete character sheet.

The font used here is Shadowrun, a font I designed. It should be available on the same ftp site from which you got this file.

The page breakdowns for these sheets are as follows:

SRSbFnt.ps

Page One — This cover page.

Page Two — A standard front sheet.

Page Three — As page two, but with more space for weapons and armor and less space for contacts.

Page Four — As page two, but with more space for contacts and less space for weapons.

SRSbBack.ps

Page One — Mage sheet.

Page Two — Real Mage (no cyber, more spells).

Page Three — Mage/Decker sheet.

Page Four — Decker sheet.

Page Five — Rigger sheet.

Page Six — Samurai sheet.

Page Seven — Mercenary sheet.

Page Eight — Gadgeteer sheet.

Page Nine — Physical Adept sheet.





